COLLABORATION

FACILITATORS:

* Real Need
* Strong Leadership
* Common Commitment
* Honesty / Accountability
* Positive Attitudes
* Interdependence
* Open Communication
* Tangible Benefits
* Shared Risk
* Diversity
* Resource Scarcity
* Rewards Systems

MOTIVATION

BARRIERS:

* Resource Constraints
* Bureaucracy
* Power Struggles
* Competition
* Language
* Cultures
* History
* Inertia

PURPOSE

[Task-oriented]

- Action
- Contributing
- Sharing
- Practicing
- Coordinating
- Cooperating
- Developing
- Learning
- Affiliating
- Communicating
- Interacting
- Attention

[Relationship-oriented]

SUPPORTING STRUCTURES

[Formal / Informal]

- Programs, etc.
- Products, Services, etc.
- Initiatives, Projects, etc.
- Angels (Investors), etc.
- Learning Histories, etc.
- Summits, etc.
- Associations, etc.
- Interest Groups, etc.
- Clearinghouses, etc.
- Task Forces, etc.
- Committees, Working Groups, etc.
- Teams, Workgroups, etc.
- Resource Centres, etc.
- Steering Committees, etc.
- Support Groups, etc.
- Partnerships, Alliances, etc.
- Consortia, etc.
- Coalitions, etc.
- Ventural Capital, etc.
- Mentoring, etc.
- Courseware, etc.
- e-Learning, Blended Learning, etc.
- Primary, Secondary, Post-secondary, etc.
- Community Conferences, Activities, etc.
- Professional/Community Networks
- Membership/Community Associations
- Employee/Family Networks
- Networks, etc.
- Conferences, etc.
- Roundtables, etc.
- Meetings, etc.
- Discussion Groups, etc.
- Conversations, Dialogues, etc.
- Print-based, etc.
- Video-based, etc.
- Audio-based, etc.

SUPPORTING TECHNOLOGIES

[Place / Time]
(Same, Different)

- Commerce, e-Commerce
- Government, e-Government
- Knowledge Bases
- Knowledge Management
- Document Management
- Data / Information Management
- Communities of Prtactice
- Portals
- Project Management
- Decision Support Systems
- Simulations / Models
- Business Intelligence
- Product Development
- Content Management
- e-Learning
- Webinars
- Mail Lists
- Communities of Interest
- Tele- / Video- Conferencing
- Workflow Management
- Groupware
- Internet
- e-Mail

DESIRED OUTCOMES

[Short / Medium / Long Term]

REGIONS — Changes in ...

- Relationships, Networks, etc.
- Policies, Practices, etc.
- Programs, Services, Initiatives, etc.
- Resource Generation/Allocation, etc.

COMMUNITIES — Changes in ...

- Values, Attitudes, Supports, etc.
- Policies, Practices, Programs, etc.
- Socio-economic conditions, etc.
- Infrastructure,

ORGANIZATIONS — Changes in ...

- Clients, Stakeholders, etc.
- Products, Services, etc.
- Resource Availability, etc.
- Growth, Sustainability, etc.

GROUPS / TEAMS — Changes in ...

- Knowledge, Competencies, etc.
- Attitudes, Perceptions, etc.
- Behaviors, Actions, etc.
- Growth, Opportunities, etc.

INDIVIDUALS — Changes in ...

- Knowledge, Competencies, etc.
- Attitudes, Perceptions, etc.
- Behaviors, Actions, etc.
- Lifestyle (Income, Employment, etc.)

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